

Questing for Change- Adults

An Interactive Therapeutic Tabletop Role Play Game Group

Calling All Adventurers!
Are you bored and stuck inside in the winter?
Do you love using your imagination?
Do you long to go on exciting and mysterious quests?

If so, this group is for you!

Please join Linnea Sieh, LPC and your fellow adventurers, on a quest for individual change using an immersive, cooperative story-telling experience through tabletop role playing games. Linnea has had additional training to be able to guide players through different scenarios in game to teach techniques in a trauma informed way that encourages creativity and group interaction. She utilizes in-game safety and consent monitoring systems to ensure a positive, safe, and affirming environment for players of all ages, abilities, and experience levels.

Our Adult Questing for Change Group will be utilizing the **Monster of the Week** system. Players will create a character and then work together as part of a monster fighting unit to find a solution to a problem or defeat an enemy. Here is a little more information about the game:

Monster of the Week:

- *Urban Fantasy- present day generally, horror based
- *Play as a human (generally) with special powers
- *Sometimes fighting a phenomena or creature/monster
 - *Formatted for quicker game play
- *Not progressive game play- can all be played separately
- *Characters start as part of a pre-formed monster hunting group with some basic abilities
 - *Focuses more on story based play, teamwork, and developing your abilities
 - *Has magical and non-magical combat
 - *More flexible and easier to learn for first time players
 - *Uses 2 regular 6 sided dice

Contact Lillybrook at (248)250-6620 to register.

Dates: Adult (19 +) Questing for Change
Tuesdays, (Dates will be arranged at a later time)
Time: 6:30-8 pm

Fees (private pay, no insurance):
\$40 a session, \$210 if paid in full for 6 sessions.
Limited to 4 in person spots available, or hybrid sessions